COMMERCIAL MOTOR VEHICLE ADDENDUM



COMMERCIAL MOTOR VEHICLE

The following endorsement applies to your Prestige by Classic Cover Insurance Policy (Prestige Classic Cover Insurance Policy Wording 06/18). Effective from May 1 2024.

SECTION ONE: AUTOMATIC EXTENSIONS

The following new automatic extension is added to 'Section one: Automatic Extensions'. For the purposes of this extension only, any payment is subject to the maximum amount payable under 'Section one: Basis of Settlement'.

Diesel Exhaust Fluid

Section one is extended to cover the insured for accidental loss to an insured vehicle during the period of insurance caused directly by the addition of diesel exhaust fluid into the insured vehicle's fuel system. Section one: Exclusions 'Vehicle Parts', does not apply to this extension.

The most we will pay under this extension during the period of insurance is \$10,000, regardless of the number of insured vehicles covered by this policy.

An excess of \$500 or the Section one insured vehicle excess applies, whichever is the greater.

SANCTIONS EXCLUSION POLICY ENDORSEMENT

This policy is amended as follows:

This Sanctions exclusion applies despite anything to the contrary in the policy or any endorsement.

This policy is deemed not to provide any cover, and no payment will be made or benefit provided, to the extent that the provision of such cover, payment, or bent may breach or risk exposure to any:

- 1. sanction, prohibition or restriction under United Nations resolutions: or
- 2. trade or economic sanction, law or regulation of Now Zealand, Australia, the United Kingdom, the United States of America or the European Union.

Any equivalent clause applying to the policy is superseded by the Sanctions exclusion above. An equivalent cause may exclude, restrict, or deny cover, payments, services and/or benefits due to any sanction, prohibition, penalty, or restriction of any United Nations resolution, or the trade or economic sanctions, laws, or regulations of any country, and or the European Union.